

# Improving post-quantum cryptography through cryptanalysis

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# Outline

- ▶ Context: timeline of my Ph.D. and the NIST post-quantum standardization effort.
- ▶ Some results from Chapters 2 and 3.
- ▶ Summary of recommendations for quantum cryptanalysis.

## Context / 2016

Jan Started Ph.D.

Feb NIST announces post-quantum standards effort.

Aug NIST circulates draft call for proposals.

Oct Visit Peter Schwabe at Radboud — start of work on NTRU-HRSS and Kyber.

Dec NIST circulates official call for proposals.

## Context / 2017

- June “High speed key encapsulation from NTRU” accepted at CHES 2017. (Joint work with Hülsing, Rijneveld, Schwabe.)
- Nov “CRYSTALS–Kyber: a CCA-secure module-lattice-based KEM” accepted at EuroS&P 2018. (Joint work with Bos, Ducas, Kiltz, Lepoint, Lyubashevsky, Schwabe, Seiler, Stehlé.)
- Nov Submitted NTRU-HRSS and CRYSTALS–Kyber to NIST.

## Context / 2018

- Jan Wrote “Multi-power post-quantum RSA” (Chapter 4).
- Feb Began collaboration with Samuel Jaques (Chapter 2).
- Apr NIST conference and EuroS&P.
- Apr Visit Martin Albrecht at Royal Holloway (Chapter 3).
- Nov Wrote “A Comparison of NTRU Variants”.
- Nov Announced NTRU-HRSS and NTRUEncrypt merger.
- Dec Google announces “CECPQ2” experiment, which features NTRU.

## Context / 2019

- Jan NIST second round candidates announced.
- Mar Submitted new versions of NTRU and Kyber.
- June Cloudflare and Google announce they will compare NTRU-HRSS and SIKEp434.
- Aug Paper w/ Samuel Jaques (Chapter 2) receives “Best Young Researcher Paper” Award at CRYPTO.
- Aug NIST conference.

## Context / 2020

- Jan Wrote “An upper bound on the decryption failure rate of static-key NewHope” .
- Jan “Decryption failure is more likely after success” accepted at PQCrypto 2020. (Joint work with Nina Bindel.)
- Mar Preparations for Round 3 NTRU: faster software for one parameter set; decryption failure analysis for some variants.
- Mar Consumer versions of Google Chrome start to support NTRU.

## Driving questions

- ▶ How should we evaluate (post-quantum) security?
- ▶ How should we compare cryptosystems?

NIST's guidance:

- ▶ **Security category 2**

“Any attack that breaks the relevant security definition must require *computational resources* comparable to or greater than those required for **collision search** on a **256-bit hash function** (e.g. SHA256/ SHA3-256).”

- ▶ The criteria must be met with respect to “all metrics that NIST deems to be potentially relevant to practical security.”

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# Algorithms for 2-to-1 collision search

1997 **Brassard–Høyer–Tapp:**

$p = 1$  small quantum processor,  $m = O(n^{1/3}) \approx 2^{85}$  bits of qRAM, and time for  $t = O(n^{1/3}) \approx 2^{85}$  sequential Grover iterations of the hash function.

1996 **van Oorschot–Wiener:**

$p = n^{1/6} \approx 2^{43}$  small classical processors,  $m = O(p)$  bits of memory, and time for  $t = O(n^{1/2}/p) \approx 2^{85}$  sequential hash function evaluations.

Criticism of BHT:

2001 Grover–Rudolph

2007 Bernstein

2017 Liu–Perlner

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# Algorithms for golden collision search

What resources are required for an  $n = 2^{128}$  element golden collision search?

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$p = 1$  small quantum processors and time for  
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2008 **Tani:**

$p = 1$  large quantum processor with  $m = O(n^{2/3}) \approx 2^{85}$  qubits, and time for  $t = O(n^{2/3}) \approx 2^{85}$  sequential quantum walk steps.

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## Chapter 2: SIKE

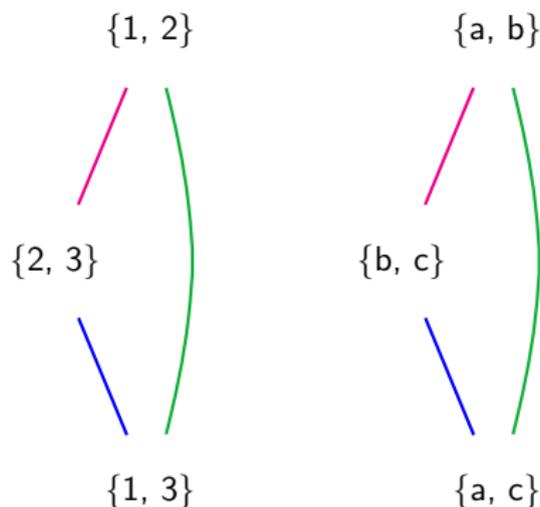
Joint work with Samuel Jaques.

Our contributions:

- ▶ Cost analysis of quantum circuits for Tani's algorithm.
- ▶ New data structure for Johnson graph vertices.
- ▶ Software to cost SIKE parameters.
- ▶ Raised issues with the pervasive assumption of zero-cost quantum storage.

# Tani's algorithm

Quantum algorithm to find a (unique) claw between  $f, g : [n] \rightarrow X$ .



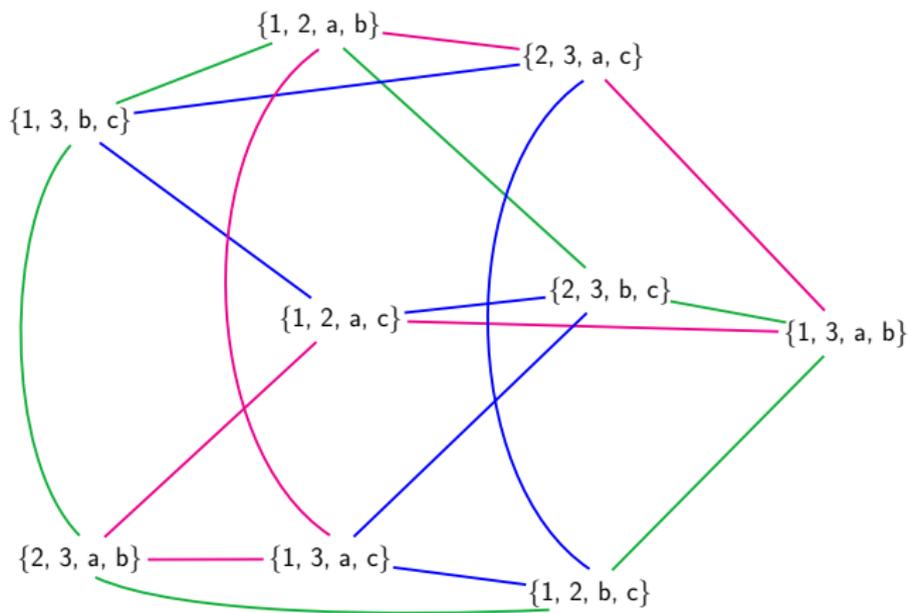
**A pair of Johnson graphs**

$$J(\{1, 2, 3\}, 2)$$

$$J(\{a, b, c\}, 2)$$

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**The product of Johnson graphs**

$$J(\{1, 2, 3\}, 2) \times J(\{a, b, c\}, 2)$$

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## Subroutines:

- ▶ **Setup:** construct Johnson graph vertices  $\{(x_1, f(x_1)), \dots, (x_r, f(x_r))\}$  and  $\{(y_1, g(y_1)), \dots, (y_r, g(y_r))\}$
- ▶ **Update:** walk on product of Johnson graphs.
- ▶ **Check:** look for claws,  $f(x_i) = g(y_j)$ .

**Cost** (Magniez–Nayak–Roland–Santha):

$$\tilde{O} \left( \text{Setup} + \frac{n}{\sqrt{r}} \cdot \text{Update} + \sqrt{r} \cdot \text{Check} \right).$$

If function evaluations are expensive, then the optimum is  $r = n^{2/3}$   
... but *data structure operations can be expensive.*

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# Johnson vertex data structure

## Data structure requirements:

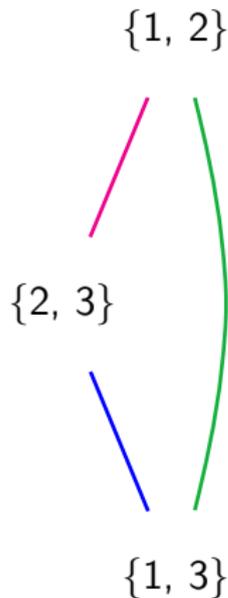
- ▶ Store a subset of a fixed  $n$  element set.
- ▶ Insertion, deletion, membership, relation counting, uniform sampling.
- ▶ History independence.

## Previous approaches:

- ▶ 2004 Ambainis: Hash table + skip list.
- ▶ 2013 Bernstein–Jeffery–Lange–Meurer: Radix tree.

## Our approach: Flat sorted array.

Previous approaches rely on “random access gates”. We achieve a lower gate count in the standard circuit model by not treating memory as a black box.



# SIKE Parameters

## First round submission

|          | $k$ | $2^{k-1}$ | $\min(\sqrt{2^{e_2}}, \sqrt{3^{e_3}})$ | $\sqrt{2^k}$ | $\min(\sqrt[3]{2^{e_2}}, \sqrt[3]{3^{e_3}})$ |
|----------|-----|-----------|--|--------------|--|
| SIKEp503 | 128 | $2^{127}$ | $1.00 \cdot 2^{125}$                   | $2^{64}$     | $1.26 \cdot 2^{83}$                          |
| SIKEp751 | 192 | $2^{191}$ | $1.00 \cdot 2^{186}$                   | $2^{96}$     | $1.00 \cdot 2^{124}$                         |
| SIKEp964 | 256 | $2^{255}$ | $1.45 \cdot 2^{238}$                   | $2^{128}$    | $1.02 \cdot 2^{159}$                         |

Recall: resources for golden collision search with  $n = 2^{128}$ .

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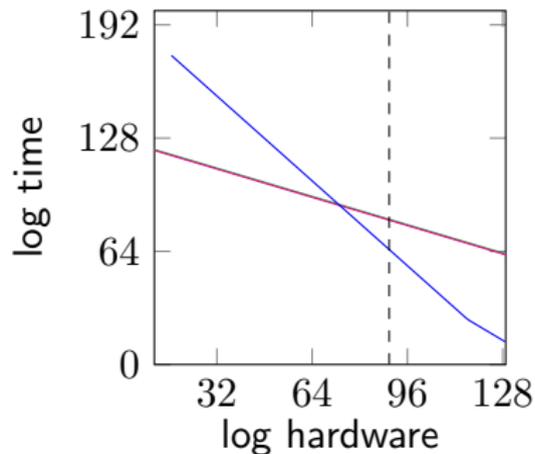
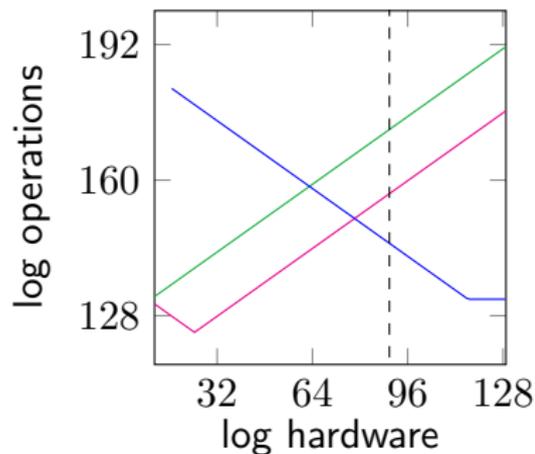
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## Available tradeoffs between time, gates, and hardware



— Grover — Tani — VW

- ▶ Tani's algorithm does not achieve cost  $n^{2/3}$ .
- ▶ VW wins under reasonable depth constraints.
- ▶ Low memory "dip" relies on zero-cost quantum storage.

# Revised parameters

## Second round submission

|          | Target level | Classical gate requirement<br>[38] | Classical security estimates               |  |  |
|----------|--------------|------------------------------------|--|--|--|
|          |              |                                    | Total time<br>[1]<br>memory $2^{80}$ units | Gates<br>[21, Fig. 4(d)]<br>memory $2^{96}$ bits | x64 instructions<br>[9]<br>memory $2^{80}$ units |
| SIKEp434 | 1            | 143                                | 128  | 142  | 143  |
| SIKEp503 | 2            | 146                                | 152  | 169*   | 169*   |
| SIKEp610 | 3            | 207                                | 189  | 209  | 210  |
| SIKEp751 | 5            | 272                                | -  | 263*   | 262  |

Also influenced by new cost analysis of VW:

- ▶ 2018 Adj–Cervantes–Vázquez–Chi–Domínguez–Menezes–Rodríguez–Henríquez.
- ▶ 2019 Costello–Longa–Naehrig–Renes–Virdia

## Chapter 3: NTRU / LWE and near neighbor search

Joint work with Martin Albrecht, Vlad Gheorghiu, and Eamonn Postlethwaite.

### Contributions

- ▶ Software to optimize “near neighbor search” algorithms parameters.
- ▶ Leading constants for a special case of “filtered quantum search”.
- ▶ Analysis of “popcount filter”.

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## Near neighbor search

**Goal:** Given a list of  $N$  points on the unit sphere in  $\mathbb{R}^d$ , find  $N$  pairs of points at angular distance  $< \pi/3$ .

What computational resources are required?

2016 Becker–Ducas–Gama–Laarhoven

$\exp_2((0.207 \dots + o(1))d)$  bits of memory and  
 $\exp_2((0.292 \dots + o(1))d)$  mostly parallelizable RAM  
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*or*

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## Barriers to a practical quantum speedup

- ▶ The asymptotic improvement is “small” .
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## Filtered classical search

|        |        |        |        |        |         |         |
|--------|--------|--------|--------|--------|---------|---------|
| $g(1)$ | $g(2)$ | $g(3)$ | $g(4)$ | $g(5)$ | $\dots$ | $g(57)$ |
| $f(1)$ | $f(2)$ | $f(3)$ | $f(4)$ | $f(5)$ | $\dots$ | $f(57)$ |

## Filtered classical search

|        |        |        |        |        |     |         |
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| 0      | 0      | $g(3)$ | $g(4)$ | $g(5)$ | ... | $g(57)$ |
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## Filtered quantum search

### Lemma

Let  $f$  be a predicate on  $[N]$ .

Let  $g$  be a filter for  $f$  with  $|f \cap g| \approx 1$  and  $4 < |g| < N/100$ .

We can find a root of  $f$  with probability  $\geq 1/14$  at a cost of

$$(0.50\dots) \cdot \sqrt{N} \cdot \text{Cost}(g) + (0.64\dots) \cdot \sqrt{|g|} \cdot \text{Cost}(f \cap g).$$

*Note: There's a missing edge case in copy of thesis I gave you. It has been fixed only the probability of success is affected.*

## Software: python/mpmath package

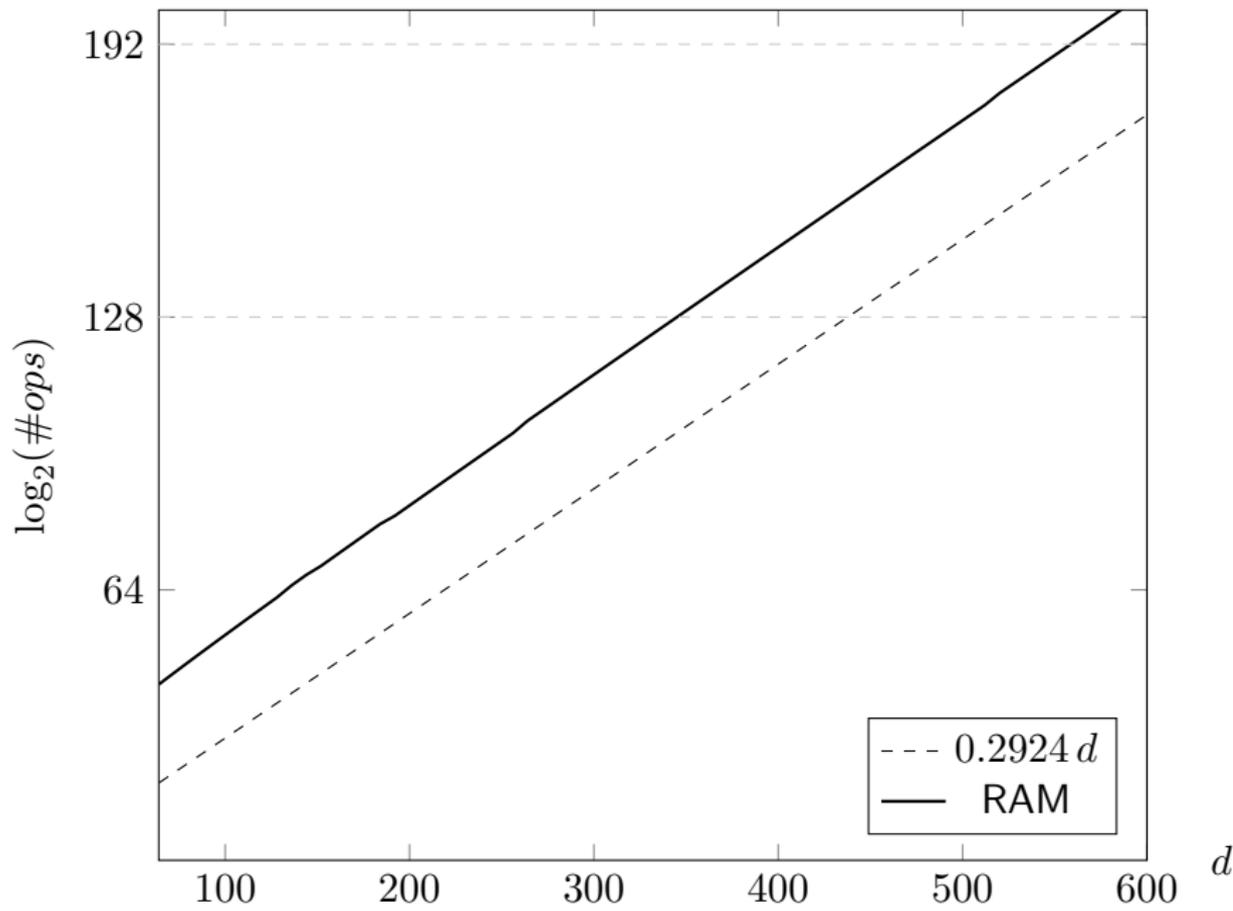
Calculates the circuit depth, width, gate count (etc.) for popcount and filtered quantum search subroutines.

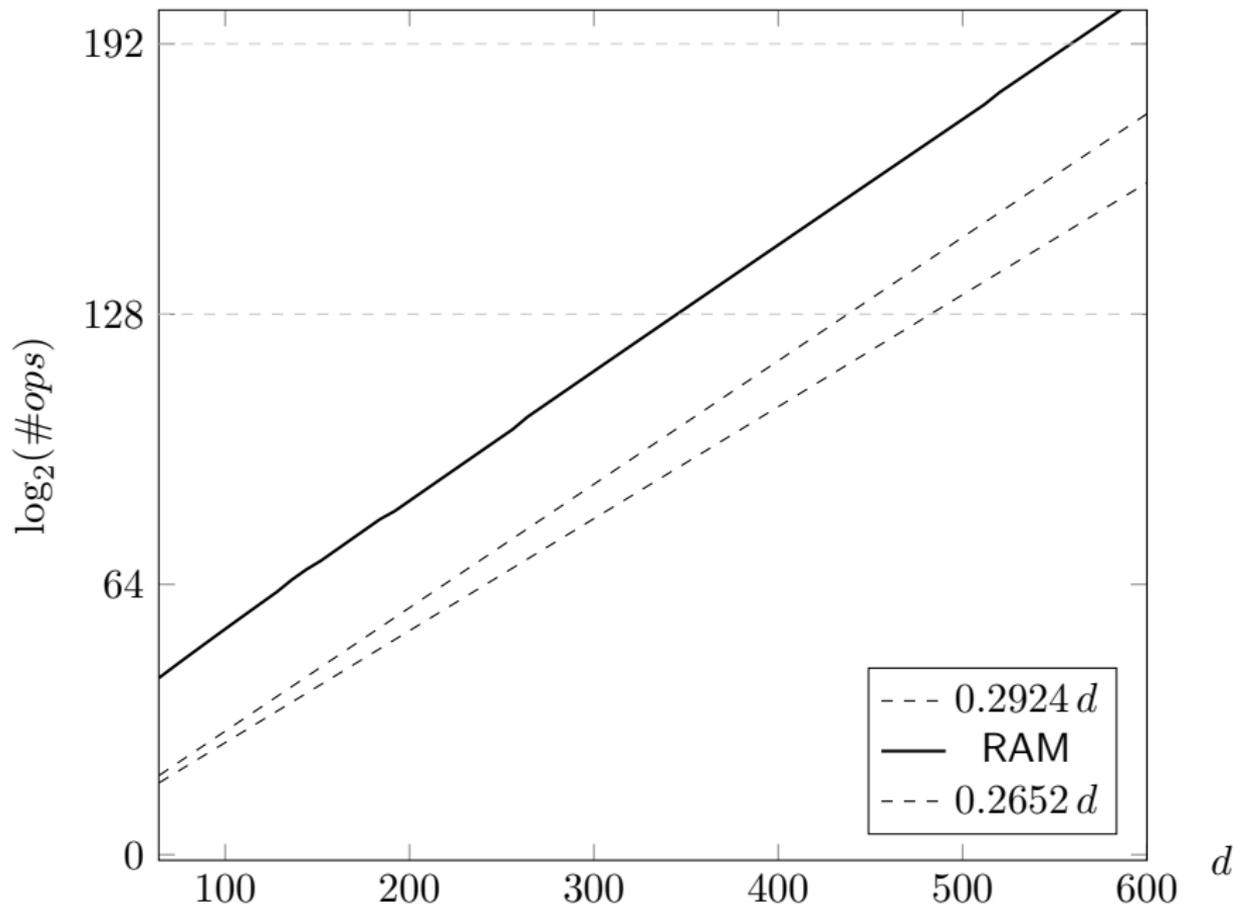
Calculates the accuracy of random popcount filters given

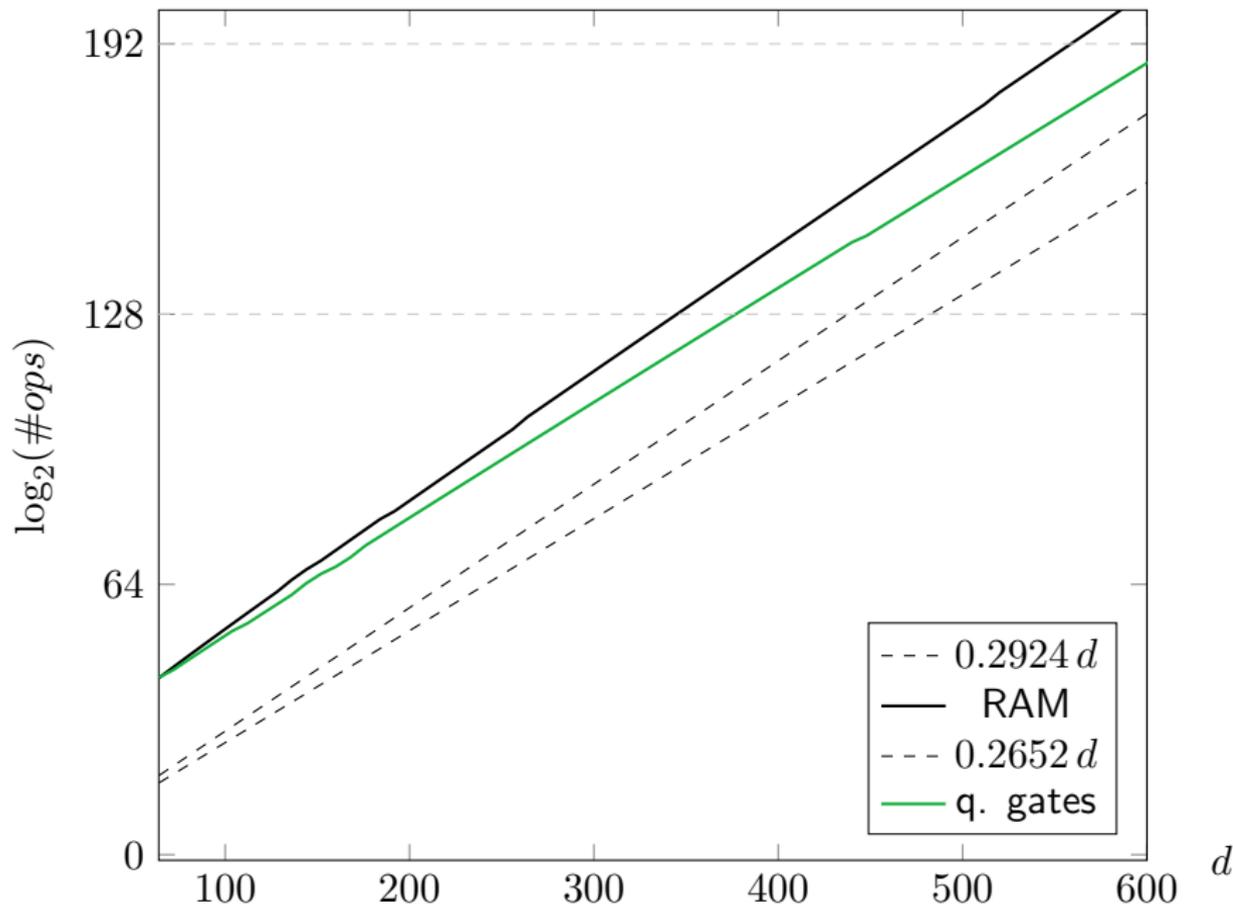
- ▶ points uniformly distributed on sphere;
- ▶ points uniformly distributed in a cap of angle  $\beta$ .

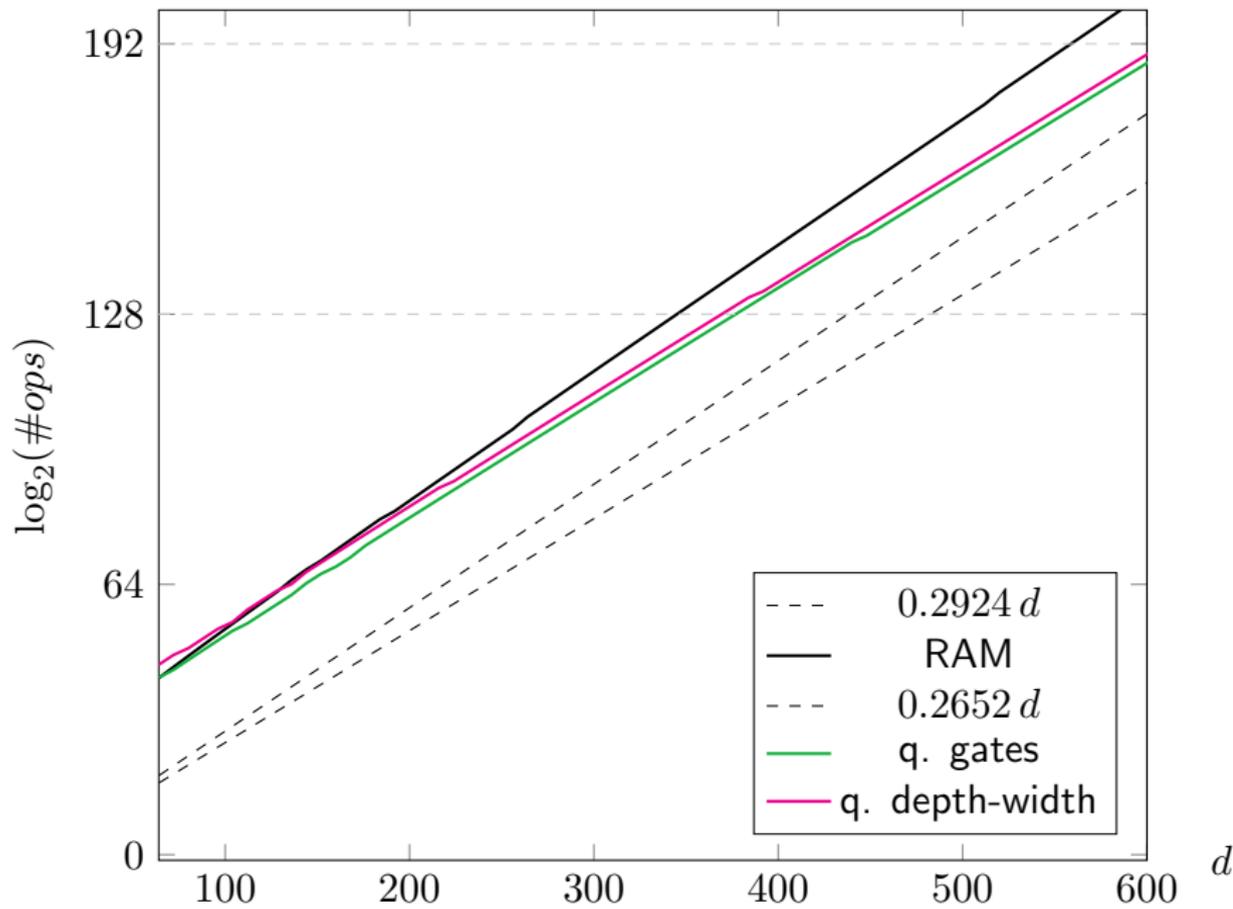
Calculates the (normalized) spherical measure of

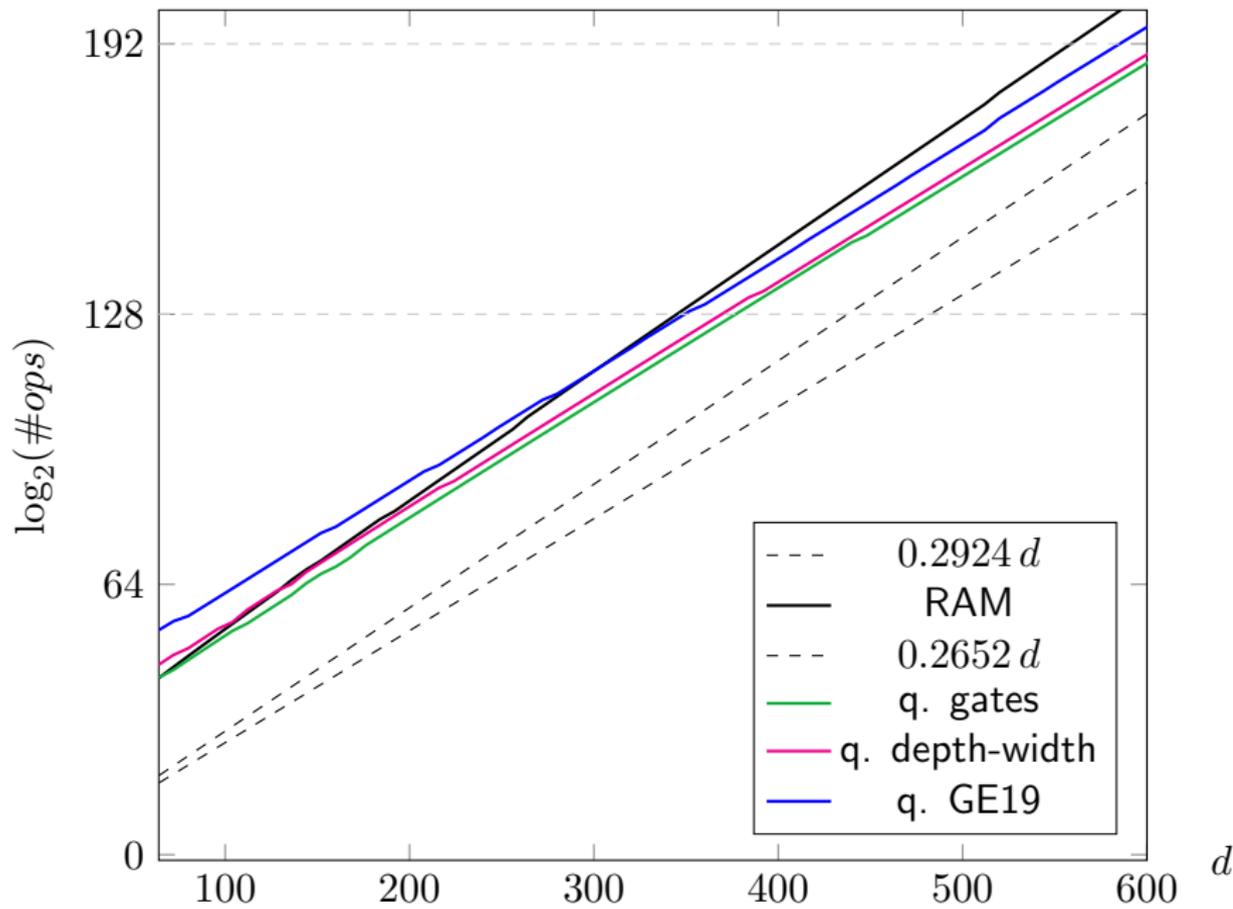
- ▶ spherical caps, using  ${}_2F_1$  representation of  $C_d(\theta)$
- ▶ intersections of caps, using an integral representation.











## Questionable assumptions and recommendations

- ▶ **Unit-cost random access memory** (Introduction)
  - ▶ Technologically motivated memory cap, e.g.  $2^{140}$  bits.
- ▶ **Zero-cost quantum storage** (Chapter 2)
  - ▶ Replace with unit-cost quantum storage.
- ▶ **Unit-cost qRAM** (Chapter 3)
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