

An update on lattice cryptanalysis vol. 2

The cost of sieving, and
the security margin of Kyber768

John Schanck
Mozilla
March 24, 2024

Concrete cryptanalysis — bit security paradigm



Arthur Ganson's "Behold the Big Bang"

Secure systems take more than 2^{128} turns of the crank to break.

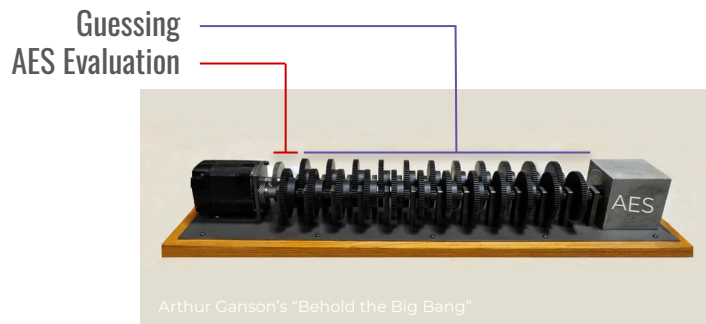
Resource realism

- Real attackers are constrained by:
 - Chip area (mass, system fits on earth),
 - Time (human scale),
 - Power (solar flux, other natural resources),
 - Physical law (locality, finiteness, reliability),
- Real attackers maximize their success probability subject to their constraints.

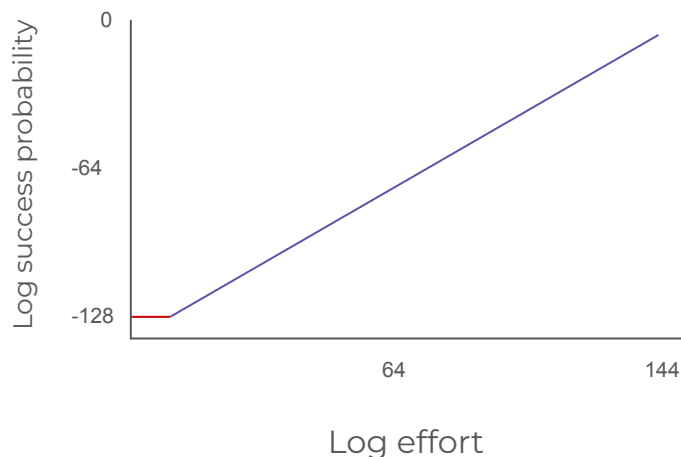
$$\max_{\text{attack}} \Pr[\text{success} \mid \text{attack, constraints}]$$

- $-\log_2$ of this is an operational definition of “security margin”

Concrete cryptanalysis — resource realist paradigm



Single target chosen
plaintext attack AES128



Shape of the effort $\rightarrow$ success probability curve matters.
It defines “security margin” for various constraints.

The dual attack

Faster Dual Lattice Attacks for Solving LWE
with applications to CRYSTALS
Qian Guo¹, Thomas Johansson¹

Report on the Security of LWE:
Improved Dual Lattice Attack
The Center of Encryption and Information Security – MATZOV^{*)}
IDF

Shortest Vector from Lattice Sieving:
a Few Dimensions for Free
Leo Durvas

$$\beta^* = \beta - O(\beta/\log \beta)$$

Near neighbor search

Guessing

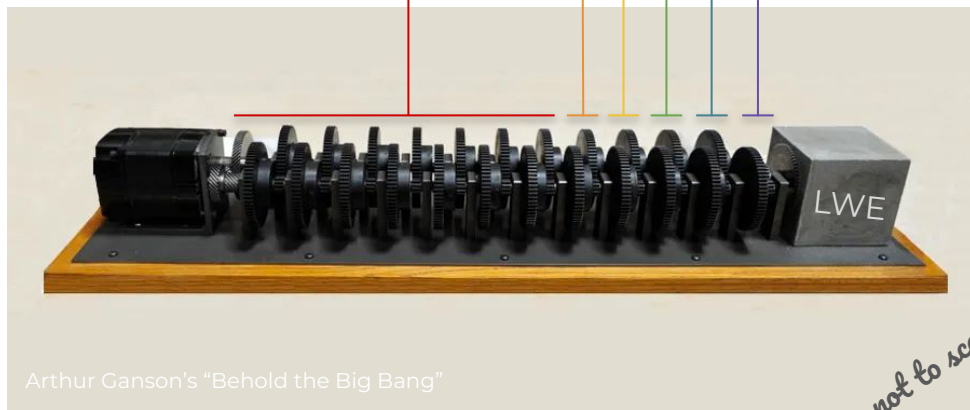
FFT

BKZ- β

SVP- β

Sieve- β^*

	β^*	Memory (bits)	RAM ops.
Kyber512	349	2^{87}	2^{123}
Kyber768	538	2^{127}	2^{179}
Kyber1024	761	2^{174}	2^{245}



<https://github.com/malb/lattice-estimator> commit
00ec72c. dual_hybrid. MATZOV reduction model.

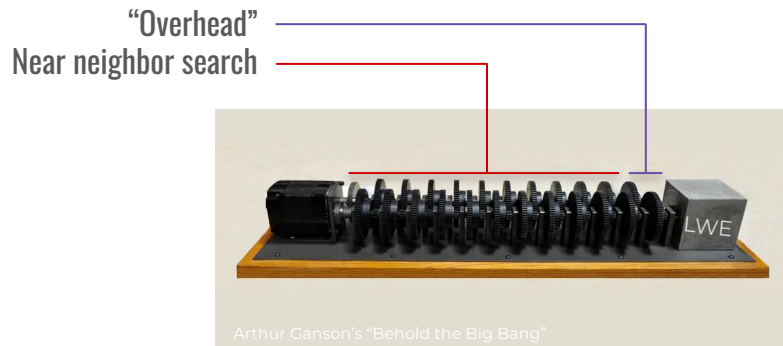
Outline

Lattice attacks on Kyber have:

1. poor effort $\rightarrow$ success probability scaling,
2. which gets worse when the attacker is memory constrained,
3. and even worse when we factor in data movement costs.

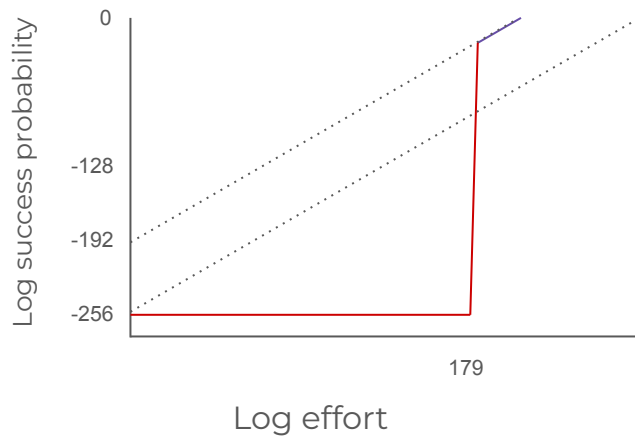
Close with open problems in the analysis.

Poor effort $\rightarrow$ success probability scaling



Small number of iterations
Huge cost per-iteration

Dual attack on Kyber⁷⁶⁸ using 2-sieve



Outline

Lattice attacks on Kyber have:

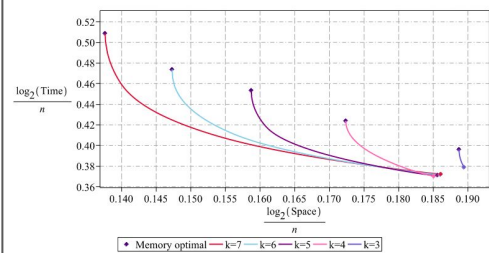
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Close with open problems in the analysis.

Memory constraints lead to worse effort $\rightarrow$ success probability scaling

Speed-ups and time-memory trade-offs for tuple lattice sieving

Gottfried Herold¹, Elena Kirshanova¹, and Thijs Laarhoven²



<https://eprint.iacr.org/2017/1228>

Classical and quantum 3 and 4-sieves to solve SVP with low memory

André Chailloux and Johanna Loyer

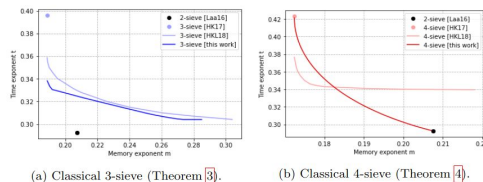
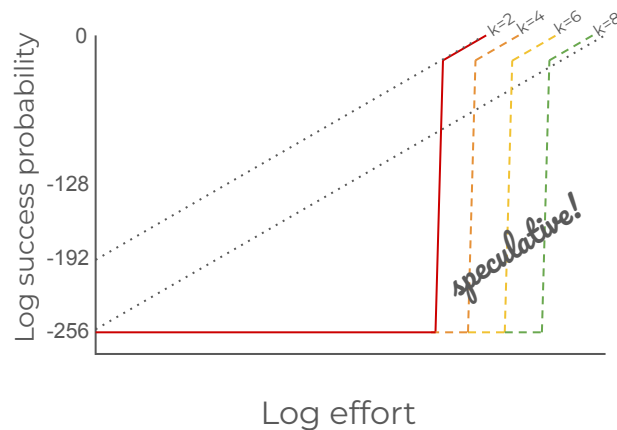


Fig. 2: Time $T = 2^{d+o(d)}$ for classical algorithms as a function of available memory $2^{md+o(d)} = 2^M$.

<https://eprint.iacr.org/2023/200>

Dual attack on Kyber768 using k-sieve



For Kyber768 ($d=538$), I suspect you need a memory exponent ~ 0.16 ($k = 8?$) if you are constrained to $< 2^{100}$ bits.

Fermi approximation: Is the attacker memory constrained?

Facts:

- Industry consumed $\sim 2^{43}$ mm² of wafers in 2022.
- 3D NAND density is $\sim 2^{34}$ bits/mm², or 2^{43} bits/g.
 2^{43} mm² · 2^{34} bits / mm² = 2^{77} bits.
- The moon has a mass of 2^{86} g.
 2^{86} g · 2^{43} bits / g = 2^{129} bits.

Conclusion: Yes.

- Need density-production product to scale by 2^{50} to store the 2^{127} bit database needed for a 2-sieve attack on Kyber768.



Annual Silicon* Industry Trends

	2019	2020	2021	2022	2023
Area Shipments (MSI)	11,810	12,407	14,165	14,713	12,602
Revenues (\$Billion)	11.2	11.2	12.6	13.8	12.3

Source: SEMI (www.semi.org), February 2024

*Data cited in this release include polished silicon wafers, including those used as virgin test wafers, as well as epitaxial silicon wafers, and non-polished silicon wafers shipped by the wafer manufacturers to end users. Shipments are for semiconductor applications only and do not include solar applications.



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Does memory-access add exponential cost?

Subject of intense discussion for 2-sieves.
More work needed for k-sieves

**D. J. Bernstein** djb@crisp.to via ietf.org Sat, Feb 24, 7:53 AM
to cfrg

Finally, let's look at recent claims regarding the exponent, including memory-access costs, of attacks against the most famous lattice problem, namely SVP:

- * November 2023: 0.396, and then 0.349 after an erratum:
<https://web.archive.org/web/20231125213807/https://finitereality.net/ky/>
- * December 2023: 0.349, or 0.329 in 3 dimensions:
<https://web.archive.org/web/20231219201240/https://csrc.nist.gov/csrc/r/>
- * January 2024: 0.311, or 0.292 in 3 dimensions:
<https://web.archive.org/web/20240119081025/https://eprint.iacr.org/2024>

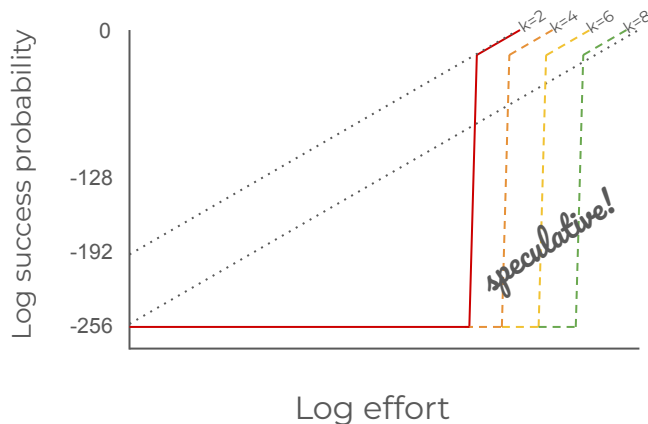
Memory adds no cost to lattice sieving for computers in 3 or more spatial dimensions

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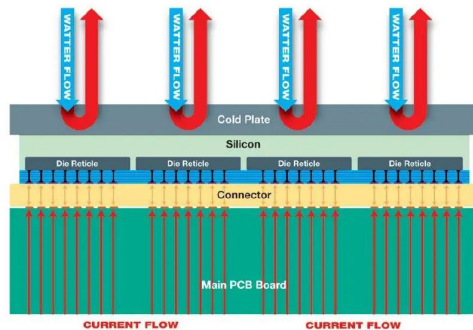
<https://eprint.iacr.org/2024/080>

Dual attack on Kyber768 using k-sieve



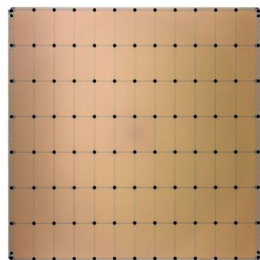
Current understanding: all curves
move right by (small) exponential
factor on 2D mesh architecture.

Why consider 2D mesh computers?



A Complexity Theory for VLSI

by
C. D. Thompson
August 1980



Cerebras WSE-3
4 Trillion Transistors
46,225 mm² Silicon

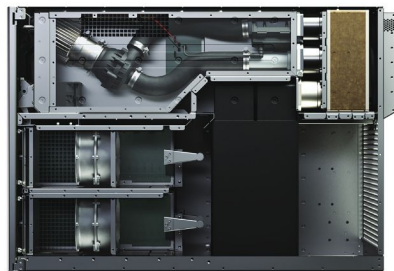


Figure 4: This side view shows the water movement assembly (top), and the air movement infrastructure — fans and a heat exchanger (bottom half).

In particular, the area A and time T taken by any VLSI chip using any algorithm to perform an N -point Fourier transform must satisfy $AT^2 \geq cN^2 \log^2 N$, for some fixed $c > 0$. A more general result for both sorting and Fourier transformation is that $AT^{2x} = \Omega(N^{1+x} \log^{2x} N)$, for any x in the range $0 \leq x \leq 1$. Also, the energy dissipated by a VLSI chip during the solution of either of these problems is at least $\Omega(N^{3/2} \log N)$. The tightness of these bounds is demonstrated by the existence of nearly optimal circuits for both sorting and Fourier transformation. The circuits based on the shuffle-exchange interconnection pattern are fast but large: $T = O(\log^2 N)$ for Fourier transformation, $T = O(\log^3 N)$ for sorting; both have area A of at most $O(N^2 \log^{1/2} N)$. The circuits based on the mesh interconnection pattern are slow but small: $T = O(N^{1/2} \log \log N)$, $A = O(N \log^2 N)$.

Fermi approximation: Cost of memory with mesh routing

Facts:

- 2022 silicon wafer supply $\rightarrow 2^{27.5}$ WSE-3s
 - $2^{47.5}$ cores,
 - 2^{66} bits of memory,
 - 2^{85} bits/s mesh bandwidth,
 - Sort 2^{66} bits of small data in a few minutes,
 - 4 TW of power.
- Annual global electricity supply ~ 30000 TWh
 $30000 \text{ TWh} / 3600 \text{ s} = 8.3 \text{ TW}$

Conclusion:

- Already energy and chip-area constrained for a 2^{66} bit mesh sort. Factor 2^{61} away from Kyber768 2-sieve size.



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Breakdown of global electricity supply and emissions, 2021-2026

TWh	2021	2022	2023	2026	Growth rate 2021-2022	Growth rate 2022-2023
Total Generation	28 426	29 124	29 734	32 694	2.5%	2.1%

Cerebras Wafer-Scale Engine

Fabrication process

5nm

Silicon area

46,225mm²

Transistors

4 Trillion

AI-optimized cores

900,000

Memory (on-chip)

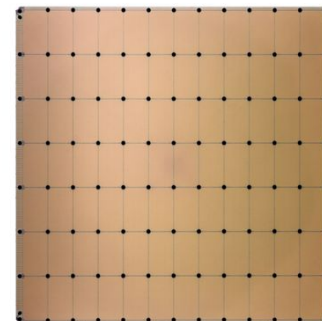
44GB

Memory bandwidth

21PB/s

Fabric bandwidth

214Pb/s



Cerebras WSE-3
4 Trillion Transistors
46,225 mm² Silicon

24kW (youtube, techtechpotato)

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Open questions

- Re-evaluate FFT distinguisher step of the dual attack with memory / interconnect constraints.
- Compute non-asymptotic cost tables for k-sieves.
- Complete “resource realist” analysis of lattice attacks.
 - ... with memory constraints.
 - ... with energy or operation constraints.
- Determine best attack on Kyber768 for constrained adversaries.
 - Seed guessing?
 - Decryption failure attacks?
 - Combinatorial / hybrid attacks?

Takeaways

- Lattice attacks have poor effort $\rightarrow$ success scaling.
- 2-sieve memory is unobtainable.
- K-sieving reduces memory but adds exponential cost.
- Interconnect and chip area constraints add further cost, even if only subexponential.
- While there's a significant amount of analysis left to be done, it's not unreasonable to think that Kyber768 is as secure as AES-256.

